

# Python: module `cdms.cache`

## ***cdms.cache***

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CDMS cache management and file movement objects

## ***Modules***

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## ***Classes***

### Cache

```
class Cache
```

```
# A simple data cache
```

Methods defined here:

```
__init__(self)
```

```
clean(self)
```

Clean pending read notifications.

```
copyFile(self, fromURL, filekey, lcpath=None, userid=None, useReplica=None)
```

Copy the file <fromURL> into the cache. Return the result path.

For request manager transfers, *lcpath* is the logical collection path, *userid* is the string user ID, *useReplica* is true iff the user wants to search the replica catalog for the actual file to transfer.

```
delete(self)
```

Delete the cache.

```
deleteEntry(self, filekey)
```

Delete a cache index entry.

```
get(self, filekey)
```

Get the path associated with <filekey>, or None if not present.

```
getFile(self, fromURL, filekey, naptime=5, maxtries=60, lcpath=None, userid=None, useReplica=None)
```

Get the file with <fileURL>. If the file is in the cache, read it. If another process is transferring it into the cache, wait for the transfer to complete. <naptime> is the number of seconds between retries, <maxtries> is the maximum number of retries. Otherwise, copy it from the remote file.

<filekey> is the cache index key. A good choice is (datasetDN, filekey) where datasetDN is the distinguished name of the dataset, and filekey is the name of the file within the dataset.

For request manager transfers, <lcpath> is the logical collection name, <userid> is the user string ID, <useReplica> is true iff the user wants to search the replica catalog for the actual file to transfer.

Returns the path of a file in the cache.

Note: The function does not guarantee that the file is still available by the time it returns.

```
put(self, filekey, path)
    cache[filekey] = path
```

Data and other attributes defined here:

***indexpath*** = None

## Functions

***copyFile***(fromURL, toURL, callback=None, lcpath=None, userid=None, useReplica=1)

Copy file <fromURL> to local file <toURL>. For FTP transfers, if callback is not None, display a progress dialog, otherwise just print progress messages.

For request manager transfers, <lcpath> is the logical collection name, <userid> is the string user ID, <useReplica> is true iff the user wants to search the replica catalog for the actual file to transfer.

***lock***(filename)

Acquire a file-based lock with the given name.

Usage: lock(filename)

If the function returns, the lock was acquired successfully.

Note: This function is UNIX-specific.

Note: It is important to delete the lock via unlock() if the process is interrupted, otherwise subsequent locks will fail.

***lockpath***(filename)

Generate the pathname of a lock. Creates the directory containing the lock if necessary.

Usage: lockpath(filename)

### ***unlock(filename)***

Delete a file-based lock with the given name.

Usage: `unlock(filename)`

If the function returns, the lock was successfully deleted.

Note: This function is UNIX-specific.

### ***useGlobusTransfer()***

Specify that file transfers should use the Globus storage API (SC

### ***usePythonTransfer()***

Specify that file transfers should use the Python libraries urllib

### ***useRequestManagerTransfer()***

### ***useTTY()***

Informational messages such as FTP status should be sent to the te

### ***useWindow()***

Specify that dialog windows should be used if possible. Do not call  
`gui.setProgressParent` instead. See `useTTY`.

## ***Data***

***GlobusNotSupported*** = 'Globus interface not supported'

***LockError*** = 'Lock error:'

***MethodNotImplemented*** = 'Method not yet implemented'

***RequestManagerNotSupported*** = 'Request manager interface not supported (module reqm not found)'

***SchemeNotSupported*** = 'Scheme not supported: '

***TimeoutError*** = 'Wait for read completion timed out:'